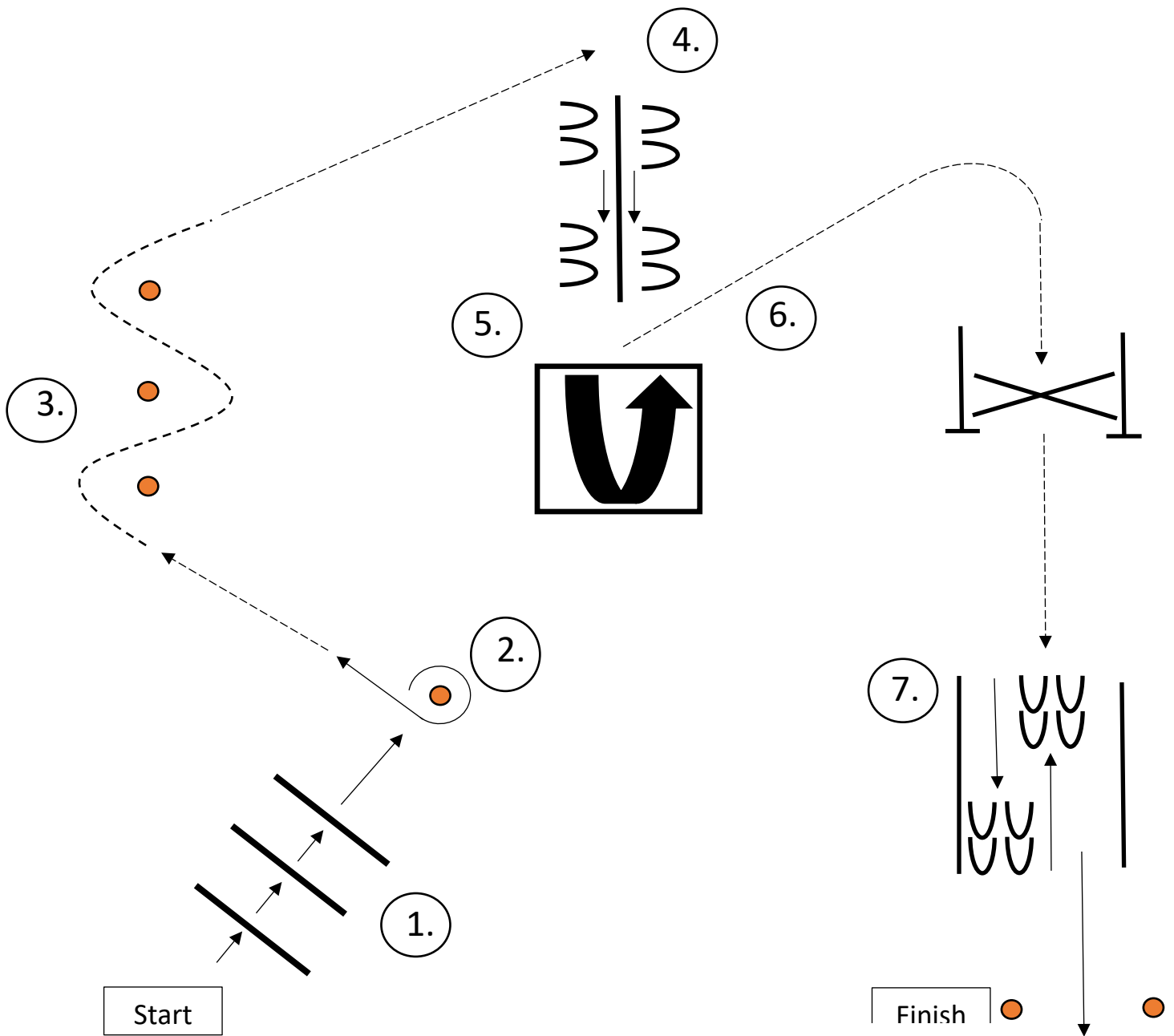
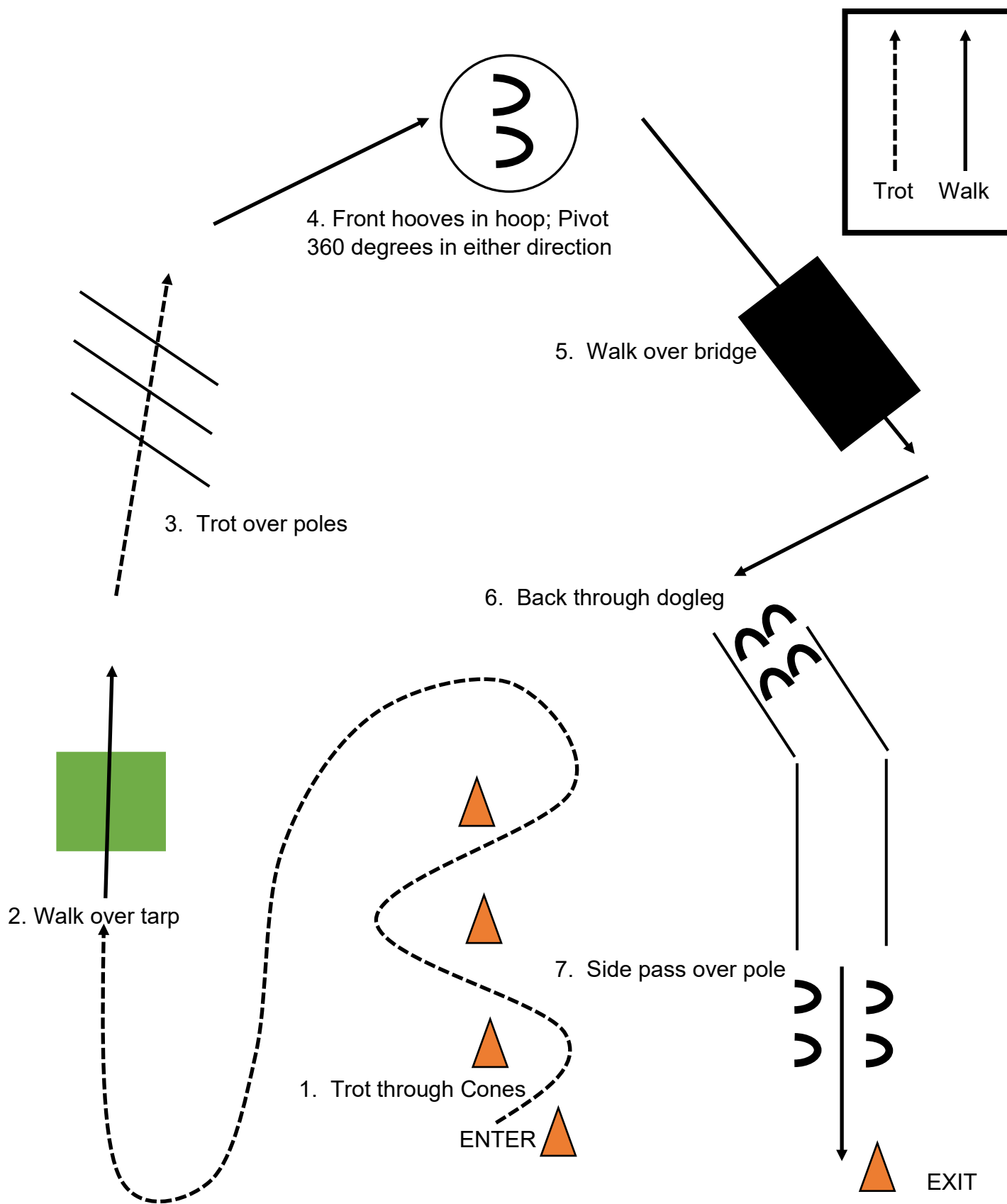


In Hand Obstacles

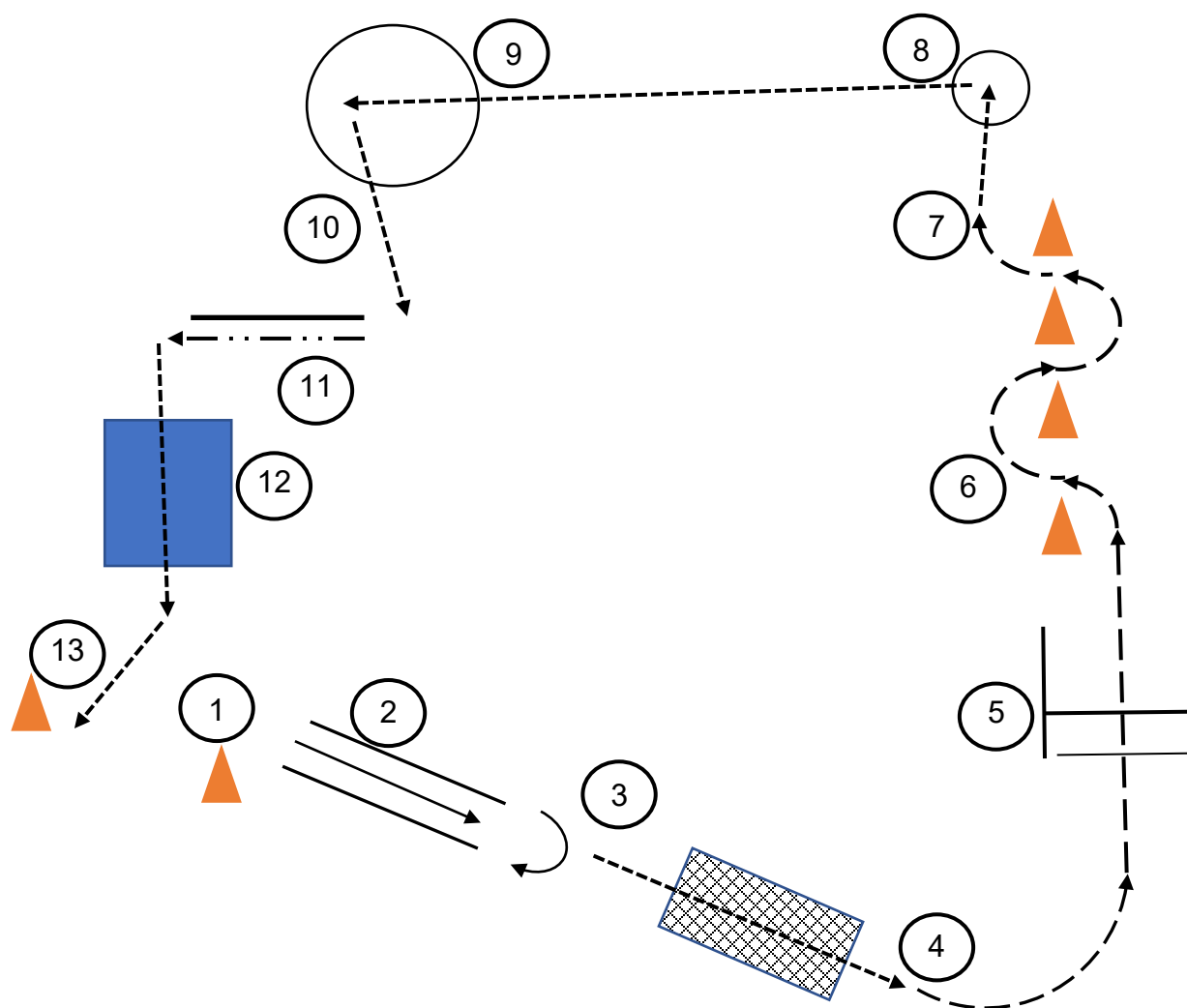


1. Walk over rails.
2. Walk around cone.
3. Trot/jog a serpentine around cones.
4. Sidepass rail to the right.
5. Turn, walk into box, do a 180 degree turn to the left.
6. Trot/jog over jump.
7. Walk into backup, backup, walk forward and out through the finish.

In Hand Obstacle

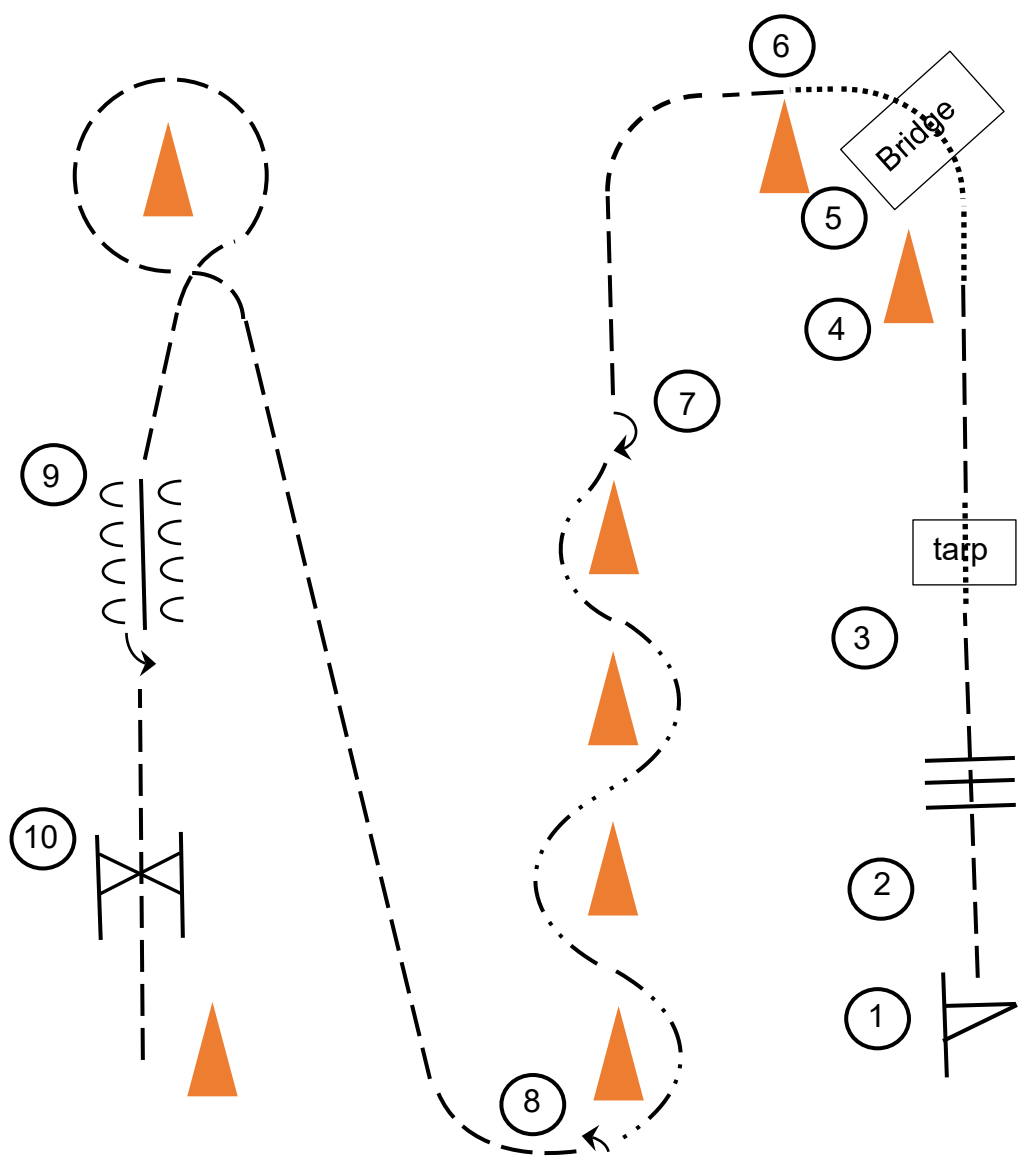


In Hand Obstacle



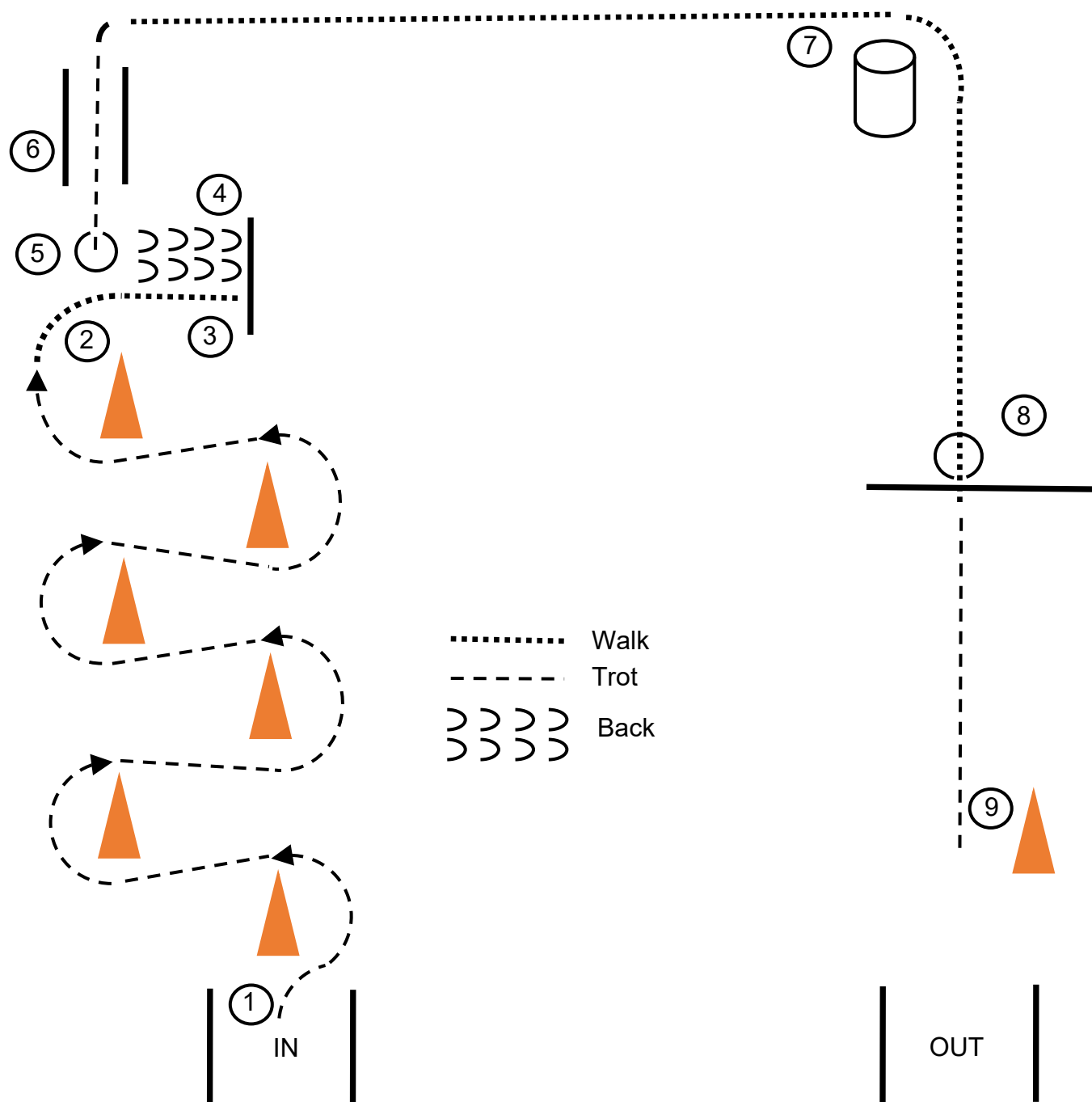
1. Start – Already set up for backing through poles.
2. Back through poles.
3. 180 degree turn to right, then walk to and over bridge.
4. When off bridge, trot to jump.
5. Jump.
6. Trot cones as shown.
7. Break to walk.
8. Stop horse with front legs in hoop. Pass hoop over horse and place hoop on ground with horse's back legs in hoop. Step out of hoop and walk to next hoop.
9. Walk into large hoop and ground tie.
Walk around hoop, pick up lead line.
10. Walk to Sidepass
11. Sidepass to the right, with front feet over the single rail.
12. Walk over tarp.
13. Stop at cone. Acknowledge judge and wait for dismissal.

In Hand Obstacle



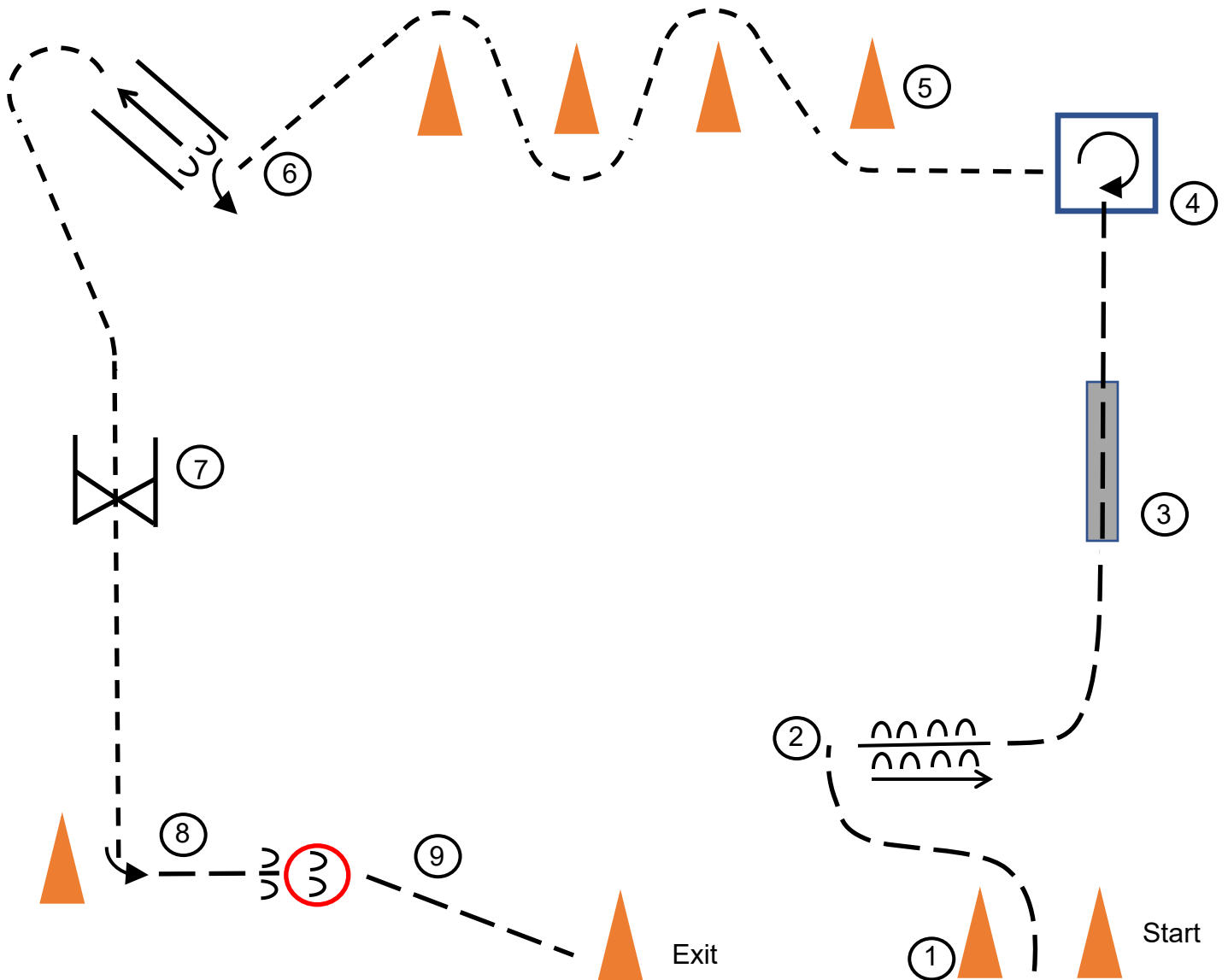
1. Open and close gate.
2. Pick up a trot over the poles.
3. Change to walk and proceed over the tarp.
4. Pick up a trot to the cone.
5. Change to walk and walk over bridge.
6. Trot to cones and halt. Turn 180 degrees to the right.
7. Back through cones and then turn 90 degrees to the left.
8. Trot to cone and circle cone at the trot as shown.
9. Halt before side pass pole and turn 90 degrees and side pass to the left.
10. Turn 90 degrees to left, pick up a trot, go over jump. Halt and wait to be dismissed.

In Hand Obstacles



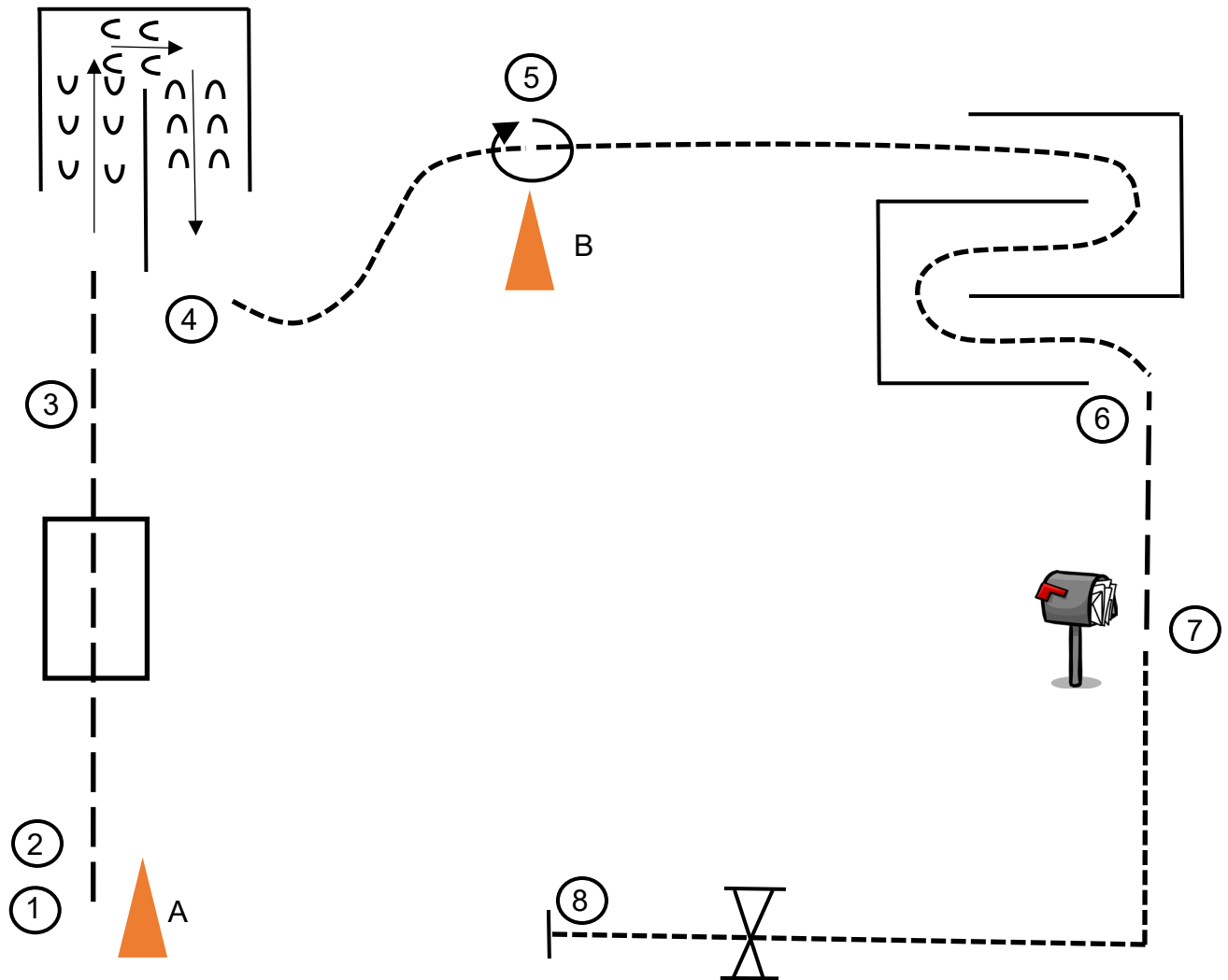
1. Starting on the right of the first cone, weave back and forth through the cones at the trot.
2. After final cone, walk.
3. Halt before the ground pole, Pause for 4 seconds.
4. Back 4 steps.
5. Turn $\frac{3}{4}$ turn (270 degrees) on the forehand.
6. Trot to and between the ground poles, then change to a walk.
7. Walk around the back of the barrel to the ground pole.
8. Do a full turn (360 degree) turn on the haunches, then walk over pole.
9. Trot to the cone at the out gate, halt, and wait to be dismissed.

In Hand Obstacle



1. Walk to start cones and wait to be recognized.
2. Walk from start to sidepass rail. Execute sidepass to the right.
3. Walk to plank. Walk horse on plank with you next to plank.
4. Walk into box. Ground tie, then walk a full circle around your horse. Pick up the lead and perform a 270 degree turn to the right. Exit the box at the walk.
5. Weave the cones at the trot as shown. Walk to 6.
6. Turn and back into poles and when clear of poles pick up a trot to the cross rail.
7. Jump rail at the trot and continue to cones.
8. Turn 90 degrees to the left and walk front feet into hoop. Pass hoop over horse and pass hoop back over horse.
9. Walk from hoop to exit and wait to be dismissed.

In Hand Obstacle



1. Enter and walk to cone A and wait to be recognized.
2. Pick up a walk and pass over bridge.
3. Walk to U, turn and back through U.
4. Trot to cone B. Ground tie and walk around horse.
5. Pick up lead and trot or jog to and through the maze.
6. Change to a walk and proceed to the mailbox, open, and show mail to judge. Close the mailbox.
7. Pick up a trot or jog and follow the pattern over the jump.
8. Halt and wait to be dismissed.